

# USING EXACT ALGORITHM FOR THE UNDIRECTED URBAN POSTMAN PROBLEM

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**ABSTRACT:** We are aware of four exact algorithms for the undirected UPP. The first, due to Christofides, Campos, Corberan, and Mota (1981) uses branch-and-bound combined with Lagrangean relaxation. Corberan and Sanchis (1994) described an integer linear programming formulation solved using a branch-and-cut algorithm in which the separation problems are solved visually. Letchford (1996) added so-called path-bridge and Laporte (2000) introduced a new and more compact formulation which, when solved by branch-and-cut, yields excellent results on test problems. In what follows, we summarize some of the Ghiani and Laporte results.

**KEYWORDS:** Arc Routing, Exact Algorithms, Urban Postman Problem, Variable Neighbourhood Search.

**INTRODUCTION:** Let  $C_k (k = 1, \dots, p)$  be the  $k^{th}$  connected component of the subgraph of  $G = (V, E)$  induced by the set  $R$  of required edges. Let  $V_R$  be the set of vertices  $v_i$  such that an edge  $(v_i, v_j)$  exists in  $R$ , and  $V_k \subseteq V_R (i = 1, \dots, p)$  the vertex set of  $C_k$ . Denote by  $c_e$  the cost of edge  $e \in R$ . A vertex  $v_i \in R$  is  $R$ -odd ( $R$ -even) if and only if an odd (even) number of edges of  $R$  are incident to  $v_i$ . Christofides et al. (1981) proposed the following graph reduction.

**Step 1.** Add to  $G_R = (V_R, R)$  an edge between every pair of vertices of  $V_R$  having a cost equal to that of the corresponding shortest chain on  $G$ .

**Step 2.** Delete one of two parallel edges if they have the same cost, and all edges  $(v_i, v_j) \notin R$  such that  $C_{ij} = C_{ik} + C_{kj}$  for the some  $v_k$ .

We now recall the Corberan and Sanchis (1994) formulation. Given  $S \subset V$ ,  $\delta(S)$  be the set of edges of  $E$  with one extremity in  $S$  and one in  $V/S$ , If  $S = \{v\}$ , then we write  $\delta(v)$  instead of

$\delta(S)$ . Let  $x_e = x_{ij}$  represent the number of additional (dead headed) copies of edge  $e = (v_i, v_j)$  that must be added to  $G$  to make it Eulerian. The formulation is given:

(UUPP1)

$$\text{Minimize } \sum_{e \in E} C_e x_e \quad (1)$$

**Subject to**

$$\sum_{e \in \delta(v)} x_e = 0 \pmod{2} \quad (\text{if } v \in V_R \text{ is } R - \text{even}) \quad (2)$$

$$\sum_{e \in \delta(v)} x_e = 1 \pmod{2} \quad (\text{if } v \in V_R \text{ is } R - \text{odd}) \quad (3)$$

$$\sum_{e \in \delta(v)} x_e \geq 2 \quad (S = \bigcup_{k \in P} V_k, P \subset \{1, \dots, p\}, p \neq \emptyset) \quad (4)$$

$$x_e \geq 0 \text{ odd integer} \quad (e \in E) \quad (5)$$

In this formulation, constraints (2) and (3) force each vertex to have an even degree, while constraints (4) ensure connectivity. In what follows, we recall some dominance relations that will enable a reformulation of the problem without the non-linear constraints (2) and (3).

**Dominance relation 1.** (Christofides et al., 1981)

Every optimal UPP solution satisfies the relations

$$x_e \leq 1 \quad (\text{if } e \in R) \quad (6)$$

$$x_e \leq 2 \quad (\text{if } e \in E \setminus R) \quad (7)$$

**Dominance relation 2.** (Corberan and Sanchis, 1994)

Every optimal solution satisfies

$$x_e \leq 1 \quad (\text{if } e = (v_i, v_j), v_i, v_j \text{ belong to the same component } C_k). \quad (8)$$

**Dominance relation 3.** (Ghiani and Laporte, 2000).

Let  $x(e^{(1)}), x(e^{(2)}), \dots, x(e^{(\ell)})$  be the variables associated with the edges  $e^{(1)}, e^{(2)}, \dots, e^{(\ell)}$  having exactly one end vertex in a given component  $C_k$  and exactly one end vertex in another given component  $C_h$ . Then, in an optimal solution, only the variable  $x(e^{(r)})$  having a cost  $c(e^{(r)}) = \min \{c(e^{(1)}), c(e^{(2)}), \dots, c(e^{(\ell)})\}$  can be equal to 2.

Now define a 0/1/2 edge as an edge  $e$  for which  $x_e$  can be at most equal to 2 in (UUPP1), and a 0/1 edge as an edge  $e$  for which  $x_e$  can be at most equal to 1. Denote by  $E_{012}$  and  $E_{01}$  the corresponding edge sets.

**Dominance relation 4.** (Ghiani and Laporte, 2000)

Let  $G_C^* = (V_C, E_C)$  be an auxiliary graph having a vertex  $v_i'$  for each component  $C_i$  and, for each pair of components  $C_i$  and  $C_j$ . Then, in any optimal (UUPP1) solution, the only 0/1/2 edges belong to a Minimum Spanning Tree on  $G_C^*$  (denoted by  $MST_C$ ).

**A New Binary Formulation Using Only Edge Variables:** Using Dominance relation 4, formulation (UUPP1) can now be rewritten by replacing each 0/1/2 edge  $e$  belonging to a given  $MST_C$  by two parallel 0/1 edge  $e'$  and  $e''$ . Denote by  $E'(E'')$  the sets of edges  $e'(e'')$ , and let  $\bar{E} = E_{01} \cup E' \cup E''$ . In formulation (UUPP1), constraints (13) are simply replaced by

$$x_e = 0 \text{ or } 1 \quad (e \in \bar{E}) \quad (9)$$

Ghiani and Laporte (2000) also replace the modulo relations (2) and (3) by the following constraints called cocircuit inequalities by Barahona and Grötschel (1986).

$$\sum_{e \in \delta(v) \setminus F} x_e \geq \sum_{e \in F} x_e - |F| + 1 (v \in V, F \subseteq \delta(v),$$

$$|F| \text{ is odd if } v \text{ is R-even, } |F| \text{ is even if } v \text{ is R-odd.} \quad (10)$$

Thus, the new undirected UPP formulation, called (UUPP2) and defined by (1), (10), (4) and (9), is linear in the 0/1  $x_e$  variables. Constraints (10) can be generalized to any non-empty subset  $S$  of  $V$ :

$$\sum_{e \in \delta(v) \setminus F} x_e \geq \sum_{e \in F} x_e - |F| + 1 (F \subseteq \delta(S),$$

$$|F| \text{ is odd if } S \text{ is R-even, } |F| \text{ is even if } S \text{ is R-odd.} \quad (11)$$

Which are valid inequalities for (UUPP2). If  $S$  is  $R$ -odd and  $F = \emptyset$ , constraints (19) reduce to the known  $R$ -odd inequalities (Corberan and Sanchis, 1994)

$$\sum_{e \in \delta(S)} x_e \geq 1$$

If  $S$  is  $R$ -even and  $F = \{e_b\}$ , they reduce to the  $R$ -even inequalities introduced by Ghiani and Laporte (2000):

$$\sum_{e \in \delta(S) \setminus \{e_b\}} x_e \geq x_{e_b} \quad (13)$$

Ghiani and Laporte (2000) have shown that constraints (11) are facet inducing for (UUPP2). They have also developed a branch-and-cut algorithm in which connectivity constraints (4) and generalized cocircuit inequalities (11) are dynamically generated. In practice, it is sufficient to generate constraints of type (10), (12) and (13) to identify a feasible UPP solution.

**Computational Results:** The branch-and-cut algorithm developed by Ghiani and Laporte (2000) was tested on several sets of randomly generated instances generated in the same manner as those of Hertz, Laporte and Nanchen-hugo (1999). Instances defined on random planar graphs with  $|V| = 50, 100, \dots, 350$  were solved to optimality with very few nodes in the branch-and-cut tree and within reasonable computing times. For example, the 350 vertex instances required an average of 22.4 nodes and 332.5 seconds on a PC with a Pentium processor at 90 MHz with 16 Mbytes Ram. At the root of the search tree, the average ratio of the lower bound over the optimum almost always exceeded 0.997.  $R$ -even inequalities played a key role in the problem resolution. These results outperform those reported by Christofides et al. (1981), Corberan and Sanchis (1994) and Letchford (1996) who solved much smaller randomly generated instances ( $|V| \leq 84$ ) with far more branching.

**Conclusions:** Arc routing problems lie at the heart of several real-life applications and their resolution by good heuristics or exact algorithms can translate into substantial savings. Over the past few years, there has been a revived interest in the study of these problems. In the area of heuristics, specialized procedures such as SHORTEN, DROP-ADD, and 2-OPT (Hertz, Laporte and Nanchen-Hugo, 1999) have been proposed for the undirected UPP. These can also be used for

the solution of constrained versions of the UPP such as the CARP (Hertz, Laporte and Mittaz, 2000) or adopted to the directed case (Mittaz, 1999). In addition, powerful local search out: tabu search and variable neighborhood search. In the field of exact algorithms, branch-and-cut appears to be the most promising approach. In the past two decades this method has known a formidable growth and considerable success on related problems such as the TSP (see Padberg and Rinaldi, 1991; Grotschel and Holland, 1991; Junger, Reinelt and Rinaldi, 1995). Recent advances made by Corberan and Sanchis (1994), Letchford (1996) and Ghiani and Laporte (2000) indicate that this method also holds much potential for arc routing problems.

In coming years, we expect to see the development of similar heuristics and branch-and-cut algorithms to more intricate and realistic arc routing problems incorporating a wider variety of practical constraints. Extensions to the area of locating-routing problems in arc routing context (see Ghiani and Laporte, 1999) are also to be expected.

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